

Uninstalling Filesets

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Creating installation Filesets is one of the key aspects to FileWave device management, yet, a somewhat overlooked topic is uninstalling Filesets.

This KB will aim to highlight some considerations in the differing ways this could be approached.

Mobile Devices

iOS and Android devices are in the main more simplistic. App Store Apps come from the vendor store. On disassociation, the relevant app is deleted from the device; likewise for configurations. However, there are some additional considerations.

App data is often stored within the App itself. Unless the App is designed or configured to use cloud based storage, removal of the App will also delete the users App data.

Where configurations are concerned, in the main, very little need be considered, but some Filesets may be integral. If the configuration provides, for example, network connection (by way of a network payload, certificate, VPN, etc), then on removal of that configuration, network connection will also be lost.

Computer Devices

Computer installers can be supplied in multiple methods, including PKG, MSI, EXE, standard file-level Filesets, scripts and registry entries. As such, the topic of uninstalling is somewhat larger.

Ideally, developers will supply some kind of uninstaller, be that another PKG, MSI or EXE or a supplied script. However, this is often not the case.

Generic Filesets

Where Filesets are set to deliver files with installers, self-healing can therefore supply the necessary requirements to ensure files are removed on disassociation. Note though, that during use, applications may create additional files throughout the file system. For a complete removal, if the developer of the App does not supply a pre-configured uninstaller, then these files would need to be identified and also removed.



Note, just because a vendor has provided an uninstaller, does not necessarily mean it is a full uninstaller and some files may still be left behind.

FileWave has a couple of ways that these could be dealt with, once identified.

Script

A script could be created to run removal commands against each of these files or folders

Fileset Files

An additional Fileset could be built to include these extra files and would be set as download if missing. Download if missing does not overwrite files if they exist (even if they differ), but will remove files on disassociation.

Windows

MSI, EXE and registry.

MSI have the potential to removal files based upon the MSI identifier. MSI specific Filesets may use the tick box in the Fileset properties to trigger the uninstaller when disassociated; 'Use MSI uninstaller'.

Revision: <default> (Initial Revision)
Manage Revisions

Properties Requirements Dependencies Delete Files Kiosk

☐ Requires Reboot
Message...
Color:

☐ Force reboot

Device will force reboot 2 minutes after either activation or reboot deadline (if specified) when this fileset is deployed. Warning: Forced reboots can result in a loss of unsaved data on the device, and should be used sparingly.

☐ Authenticated restart

Applies to devices with Full Disk Encryption and an escrowed Personal Recovery Key.

☐ Ignore Permissions on Existing Folders

Installation Priority:

Lowest
Highest

Verification settings

☐ Self Healing
☐ Download If Missing
☒ Ignore At Verify (Left Behind)

☐ Don't overwrite existing files upon deployment
☐ Overwrite only if the existing file is older

Apply Verification Settings

☒ Use MSI uninstaller

Cancel OK



It is possible to create non-MSI Filesets, e.g create a standard Fileset, add the MSI as file and then use a script to instal the MSI. In this case, the Fileset is unaware of the MSI and as such this method would not work.

EXE on the other hand, do not have such an option. Again, if not developer supplied, one of the above generic methods would need to be considered.

Likewise, registry entries would require a method for removal if required, during a disassociation of the Fileset.

macOS

PKG installers have no built-in uninstaller. In some instances, vendors will supply an uninstaller, but all of the considerations mentioned in the generic section would need to be considered.

How to Uninstall

Not so much how, but when.

Many example recipes provide an uninstaller within the Fileset. As such, if the Fileset is disassociated, the uninstaller will trigger. However, this may not be ideal.

For example.

Problem

Imagine you have a self-healing Fileset for the new imaginary web app, EyeBrowse version 1.0. Let's assume, that this adds additional files in the user environment when ran. The following might be actioned:

- Identify additional files
- Script the removal
- Add an uninstaller script within the same Fileset

Import File/Folder	New Folder	Get Info	Edit Registry	Edit Text	Export Files	Delete	Take Control
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Revision:	<default> (Initial Revision)	Manage Revisions
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☒ Hide unused folders

Name	Size	Access	User	Group	Verification	ID	Modification
▼ Applications		rwxr-xr-x	root	admin		103	
▶ EyeBrowse.app		rwxr-xr-x	root	admin		775249	
▼ var		rwxr-xr-x	root	wheel		1406	
▼ scripts		rwxrwxr-x	root	wheel		1458	
▼ 736223		rwxrwxr-x	root	wheel		775024	
remove_eyebrowse.sh	155 B	r-x-----	root	wheel	Self Healing	775022	15/08/2022

Now consider the release of version 1.2.

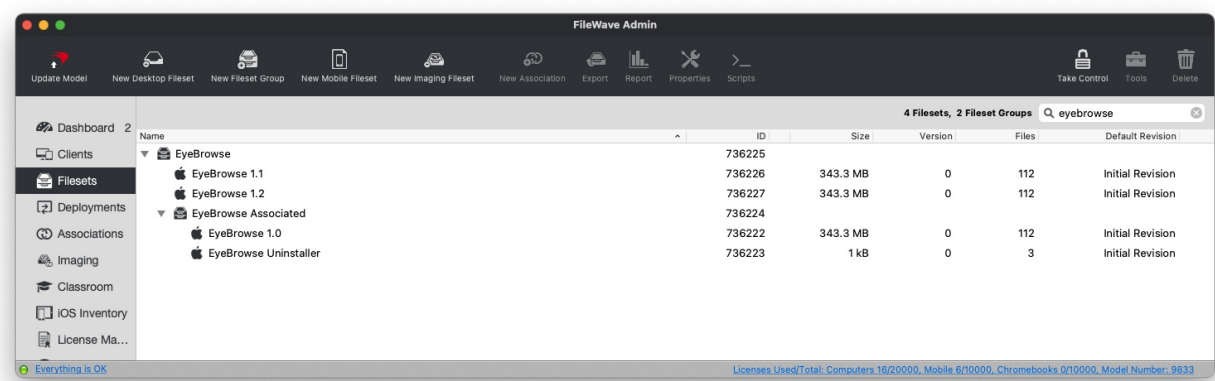
- Create a new Fileset, revision or duplicate the original
- Edit this Fileset for the version 1.2

When transitioning between these two versions, the original Fileset should become disassociated. However, when this occurs, the uninstaller script will run, removing the identified, user specific files. This is likely to be an unwanted outcome, since the user is still using the software, the intention is for them to have a newer version.

Resolution

What would be better is to create a Fileset Group. The group would require:

- The EyeBrowse App Fileset (holding just the installer and any configuration)
- The additional user data removal uninstaller Fileset
- The Fileset Group is associated to devices ('EyeBrowse Associated')



With the above configuration, when changing between version 1.0 to 1.2 of the App, the EyeBrowse App Fileset would be swapped out of the Fileset group or the revision altered. If the App and all associated files needed to be completely removed, at this point the Fileset Group would be disassociated, which in turn would also cause the uninstaller script to run, from the additional, contained Fileset.

When downloading recipe Filesets with uninstaller included, consider if it is desirable to separate the installer from this Fileset. If so, consider duplicating the supplied Fileset, placing both into one Fileset Group, and removing the installer from one and the uninstaller from the other.

In some instances, it may be desirable to run the uninstaller on each new update, providing a clean instance. Each Fileset should be considered in its own right.

Updating Uninstallers

Installers are forever changing, with point and major releases being offered frequently. This may of course mean Uninstallers also require updating. For vendor supplied ones, check for newer supplied versions, but for self built methods, these should be checked and updated if need be.

Some installers can be downloaded and actioned all in one process. Brew has an example of this:

<https://github.com/homebrew/install#uninstall-homebrew>

For example:

```
NONINTERACTIVE=1 /bin/bash -c "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/HEAD/uninstall.sh)"
```

As such, an uninstaller Fileset script could be created, which, in theory, could just include this line.

This is both advantageous and also troublesome.

Pros

The uninstaller actioned will always be the latest version

Cons

If the version currently installed is not the latest version, but one or more versions older, the script may no longer be appropriate

Consideration

If the uninstaller is downloaded at the same time as the installer, then the two should align. A Fileset uninstaller script could be built to contain the contents of this script and as such, should be the correct uninstaller for the active Fileset. With each update, the uninstaller could also be compared.



Note, there could still be extra checks. Since FileWave runs as 'System' on Windows and 'root' on macOS, any vendor supplied script should be checked for user specific paths and how these paths are addressed, for example.

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