

FileWave Anywhere Payload Script Editor

What

FileWave Anywhere script editor allows you to interactively edit script content in any payload that allows scripts.

When/Why

We'll use this feature any time we want to make a quick edit to a script within a payload. If we need to make extensive changes, it is probably still better to work in an outside code editor because changes to published scripts will automatically be sent to all affected devices on next model update. So, be very careful with this tool, and as always, test before you deploy.

How

To enter the script editor, you simply go to the Scripts tab within any supporting FileWave payload/fileset. Click the edit button to edit the script. You can also drag and drop scripts between types and remove them from the payload as well in this view. Example script shown below:

Script Editor

Filewave supports .sh, .bat, .pl, .cmd, .py and .ps1 scripts. Visit our [knowledge base](#) to learn more about scripting.

Name

logoff_reporting.ps1

Activation State

3. Activation Scripts

An activation script is executed upon activation of the Payload.

```
1
2  AUDITPOL /SET /SUBCATEGORY:"Logoff" /SUCCESS:ENABLE /FAILURE:DISABLE | Out-Null
3  AUDITPOL /SET /SUBCATEGORY:"Logon" /SUCCESS:ENABLE /FAILURE:DISABLE | Out-Null
4  AUDITPOL /SET /SUBCATEGORY:"Other Logon/Logoff Events" /SUCCESS:ENABLE /FAILURE:DISABLE | Out-Null
5
6  #
7  # Days = the number of days back to look for logs
8  # ShowUnlock = 1 will show Lock/Unlock events. 0 will not show them.
9  #
10 $Days = 40
11 $ShowUnlock = 1
12 $events = @()
13
14 if ( $ShowUnlock ) {
15     $events += Get-WinEvent -FilterHashtable @{
16         LogName='Security'
17         Id=@(4800,4801)
18         StartTime=(Get-Date).AddDays(-$Days)
19     }
20 }
21 $events += Get-WinEvent -FilterHashtable @{
22     LogName='System'
23     Id=@(7001,7002)
24     StartTime=(Get-Date).AddDays(-$Days)
```

Cancel

Save

Related Content

- [Script Best Practices](#)
- [Fileset / Payload Script Exit Code Status](#)

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