

Active Directory Join (Windows)

Description

This Fileset is designed to bind Windows computers to a Directory structure. By associating this Fileset the binding process can be automated.

Ingredients

- Active Directory domain
- Windows 10 or 11 filewave client
- FileWave Admin

Directions

1. Download the Active Directory join fileset template: [Active Directory Join.fileset.zip](#)
2. Unzip and import the fileset into FileWave Admin.
3. Open the Fileset, highlight the join_ad.ps1 script and choose Get Info > Executable > Environment Variables.
4. Modify these variables to reflect the Active Directory environment:

```
user
password
domain
ou
```




THIS SCRIPT WILL FORCE THE MACHINE TO RESTART. IF THAT IS NOT THE BEHAVIOR THAT IS DESIRED REMOVE THIS LINE FROM THE JOINDOMAIN.PS1 FILE:
Restart-Computer -Force



THIS SCRIPT WILL DELETE ITSELF ONCE IT HAS RUN ON THE CLIENT MACHINE LOCALLY.

Example:

Info - ^ Active Directory Join Example : join_ad.ps1

 join_ad.ps1

Kind: File

Created: Wed Nov 30 2022 09:20 am

Modified: Wed Nov 30 2022 09:20 am

Permissions

ACLs

Verification

Executable

Flags

Execution Control

☒ Execute once when activated

☐ Interactive (ignored in non Windows™ clients)
 ☒ Non-interactive (background)

☒ Wait for executable to finish
 Wait for:

Launch Arguments

Environment Variables

Variable	Value
domain	in.filewave.us
ou	ou=PCs,dc=in,dc=filewave,dc=us
password	password01
user	in\filewave

+

-


Reset


Reset All

The values of the environment variables are set just before the script execution.
 To use an inventory field value, use the syntax %FIELD_NAME%.
 For instance: MY_VAR: foo-%asset_tag%
 Note: environment variable names are case insensitive in Windows

Note: Log files will be collected for synchronous non-interactive scripts only

Apply

 Click the lock to take control of this Fileset

 For the user, please use full path like
 e.g. "domain\username"

Save changes and associate the Fileset to either Windows 10 or 11 client machines!

🔄Revision #1

★Created 13 July 2023 20:29:24 by Josh Levitsky

✎Updated 13 July 2023 20:32:36 by Josh Levitsky